

# Count Coins to \$1



a dice game for 2 – 6 players

This game gives students practice in

- recognising and naming coins
- counting the value of coins to \$1
- comparing the value of coins.

It is a perfect game for maths groups after lessons such as [Australian Coins](#) and Australian Coins Let's count \$1.

Equipment required for each group

- a dice
- a playing board for each player (laminated for durability)
- enough coins for each player to fill their board. (1x\$1, 2x50c, 5x20c, 10x10c, 20x5c for each player)

To play the game, players

- take turns to roll the dice and cover the image with the matching coin.

1 = \$1

2 = 5c

3 = 5c

4 = 10c

5 = 20c

6 = 50c

- must roll a 1 and place their \$1 coin to start.
- miss a turn if they don't need the coin rolled.

The first to fill their board is the winner.

Suggestions to make the game quicker

- Remove the requirement to roll a 1 to start.
- Instead of missing a turn if a coin isn't needed, players could choose to place another coin they need.
- Allow players to take coins they don't need and then trade them with other players for coins they do need. (You could choose whether to require coins traded to be of the same value or not.)

If you have difficulty collecting enough coins, you could ask children to bring the coins they need for playing the game from home.

[Artwork courtesy of Hidesy's Clipart](#)

# Count Coins to \$1

a dice game for 2 – 6 players



Take turns to roll the dice.

Roll a 1 to start by placing your \$1 coin.

Continue taking turns to cover the images with matching coins.

Miss a turn if you don't need the coin rolled.

The first to fill the board is the winner.

1 = \$1

4 = 10c

2 = 5c

5 = 20c

3 = 5c

6 = 50c

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